



BOY SCOUTS OF AMERICA®
OREGON TRAIL COUNCIL

2024 Camp Melakwa Leader Guide



Oregon Trail Council BSA

Make the most of summer camp by sharing and reviewing this document with your troop leaders, parents, and Scouts.



Camp Melakwa is a Nationally Accredited Camping Institution of the BSA

Rules for acceptance and participation in the program at Camp Melakwa are the same for everyone, without regard to gender, gender identity, race, religion, color, physical abilities, or national origin.

The Mountain Calls!

Dear Scouting Leader,

For over 75 years, Scouts and Scouters from all over the west have been coming to experience the wonder of the Cascade Mountains and Three Sisters Wilderness at Camp Melakwa. We're excited to share the wonder with you and your Scouts this summer!

It is my pleasure to serve as your Camp Director this season, and Program Director Dustin Graves is well suited to bring the full legacy of Camp Melakwa alive. Whether this your first summer camp or your 20th, we have prepared a program that should meet your needs!

Camp Melakwa is a unique place for your Scouts to grow; they will have the opportunity to experience challenging things that will push them far beyond their perceived limitations. First-year campers grow strong in Scout skills by living, camping, and cooking together, as they grow older, Scouts can climb on real rock, summit the Middle Sister, and brave the waters of Lake Melakwa.

We've written this **Leader Guide** for you to make the most of your experience at camp. Share it with Scouts, parents, and leaders in your unit and those families you want to join your unit. Reach out to the Arrow of Light Scouts and start talking about summer camp now.

I am looking forward to meeting each of you this summer and delighted to be serving your Scouting needs at one of the most magical places in the world.

Please do not hesitate to contact me. I'll do my best to help you prepare for the best summer camp experience ever! If you are in need of immediate assistance, particularly with registration, please contact the Camping Coordinator at the OTC Service Center in Eugene (number below).

See you on The Mountain!



Mark Stueve
Oregon Trail Council Summer Camps
(541) 404-8379 • Call or Text
summercamps@otcbsa.org
While at Camp (July 25 – August 11),
please contact camp staff through OTC Service Center

Oregon Trail Council
www.otcbsa.org/summer-camp/Melakwa
(541) 485-4433 • Council Service Center

Camp Melakwa 2024 Fee Schedule

Early Discount: Save \$25 per person when paid in full by June 15.

Troop Menu Option <i>Bring-your-own food and kitchen.</i>	Oregon Trail Council Units*	Out-of-Council Units*
Youth	\$250 (\$275 after June 15)	\$265 (\$290 after June 15)
Adults (Refer to YPT for requirements)	2 free per unit \$20 for additional adults (\$45 after June 15)	2 free per unit \$35 for additional adults (\$60 after June 15)
Camp Commissary Option <i>We supply your food and kitchen.</i>	Oregon Trail Council Units* and Provisional Super Troop	Out-of-Council Units*
Youth	\$330 (\$355 after June 15)	\$345 (\$370 after June 15)
Adults (Refer to YPT for requirements)	2 free per unit \$100 for additional adults (\$125 after June 15)	2 free per unit \$115 for additional adults (\$140 after June 15)

* We extend OTC-unit pricing to units in Councils without their own summer camps, including Crater Lake, Blue Mountain, Pacific Harbors Councils, and others.
Let us help you deliver the promise of Scouting!

2024 Unit Campsite Reservation Deposit

A unit can confirm their 2024 reservation for a campsite by depositing \$200 with Oregon Trail Council. No site will be held without a reservation deposit.

For 2024 Payment Schedule, Cancellations, and Refunds, see **2024 Camp Reservation Form** at <https://otcbsa.org/wp-content/uploads/2023/10/2024-Camp-Reservation-Form-1.pdf>

Provisional “Super-Troop”

Scouts sometimes have unique situations that would allow them to come to camp without their home Scouting unit, such as:

- Lone Scouts
- Not available to attend summer camp with home unit
- Home unit not attending Camp Melakwa (or may not even be attending any camp)
- Has the resources and wants to spend an extra week
- Troops want their SPL to get to know camp better before the unit arrives
- A Scout is visiting family in Oregon for the summer
- Scout cannot afford out-of-council camp and could benefit from a scholarship to attend Melakwa

Whatever the reason, a **provisional Super-Troop** is ready to serve the needs of these Scouts, who may sign up independently or with the help of their home Scouting unit. They will be assigned to a Provisional Super-Troop, led by experienced and trained Scouters to guide each Scout through the week.

- OTC campership funds may be available if this is the only week of camp the Scout attends.
- Any unit sending three or more Scouts provisionally is asked to send one paid adult.
- Contact the Council Service Center to register!

Camp Melakwa Pre-Planning Timetable

With good pre-planning, your unit leaders and Patrol Leader Council can confidently tell your Scouts they will get the best camping experience possible. You cannot predict the events of every moment in camp, but you can give your Scouts a sneak peek at the feast of opportunities and then help them plan what they “put on their plates.”

8 Months Before Departure

- Camp reservations complete. Submit your registration form as soon as you can. Space is limited.
- Invite the Order of the Arrow to present a summer camp promotion for Oregon Trail Council camps to your Scouts. If you are out-of-council, please download the video from our website and review it with your Scouts to get each of them excited about camp!
- Scouts who are encouraged and excited to go will be more eager to raise the funds and actually go!
- Hand out medical forms and encourage families to get them done sooner than later.

6 Months Before Departure

- Get all your Scouts and families to sign up. Do your best to take 100% of your Scouts to camp, including the Arrow of Light Scouts that will be joining your unit. Camp Melakwa recognizes troops who bring at least 60% of registered youth to camp. (See the OA Camp Participation Ribbon Application).
- Secure family commitments and help them prepare for camp. Hiking boots are great holiday gifts.
- Start discussions about the choice of menu options at Melakwa.
 - o Units planning their own menu and bringing their own food and kitchen start menu discussions and start watching for grocery sales and discounts.
 - o You may take the Melakwa Commissary option and have us provide your food and kitchen.

2 Months Before Departure (60 Days)

- Collect two copies of medical forms for every participant.
- *New for 2024*** Collect signed **Shooting Sports Permission Forms**.
- Sign up for merit badges at www.otcbsa.org (Opening April 15 for those that have paid for camp.)
- Leaders, parents, and unit committee review the **Leader Guide**.
- Scout commitments for camp are finalized with each family.
 - o Plan for and include Arrow of Light Scouts crossing over.
- Unit leadership begins the program planning process for camp.
 - o Transportation plans are started. Consider plans for a mid-week delivery of fresh food and ice.
 - o Finalize menu planning and continue watching food ads.
 - o The troop’s equipment needs are reviewed.
 - o Advancement needs are reviewed.
- Submit campership applications early.
- Help families fundraise and save.
- Pay applicable camp fees.
- Verify that your troop’s insurance coverage is in force.
- Distribute parent letter and pre-order forms.

Camperships

Oregon Trail Council offers camperships for council youth attending Camps **Baker** and **Melakwa**, covering up to half of the camp registration fee.

Download the application at www.otcbsa.org



4 Weeks Before Departure (30 Days)

- Check to see that all medical examination forms have been completed, signed by parents and doctor, and two copies are in the possession of the leader heading up the contingent.
- Check that you have collected all signed **Shooting Sports Permission Forms**.
- Complete the **Unit Camp Roster** included in this guide; be complete, including all addresses and phone numbers. Please do this **before** coming to camp!
- Pay the balance of camp fees.
- Check on final transportation arrangements.
- Inventory and check troop, patrol, and kitchen equipment.
- Finalize your menu and continue buying food.
- Update each Scout's personal advancement records.
- Counsel Scouts on their personal goals for a fun and adventure filled camp.
- Make sure that adults receive their own copy of this **Leader Guide**, either hard copy or digital. We cannot guarantee that copies will be available at camp; it is the troop's responsibility to provide additional copies. Find copies at www.otcbsa.org.

2 Weeks Before Departure (14 Days)

- Check to see that all youth and adult medical forms are completed, and that medical histories are received and signed by the doctor & parents, and copies are in the troop leader's hands.
- Hold a final troop leaders council meeting.
- Hold a unit committee meeting to tie up loose ends:
 - Finalize transportation arrangements.
 - Plan for guest visits (guest meals must be paid for).
 - Finalize troop equipment needs.
 - Finalize troop rosters and collect fees.
- Double check that fees are paid; prepare to bring unit checkbook to camp.
- Conduct a parent meeting to share information and answer questions (Parent Information Sheet).
- Distribute Youth Guide to Camp Melakwa. Have additional copies available for "misplaced" ones.
- Confirm each Scout is registered online for their preferred programs.

1 Week Before Departure (7 Days)

- Have two copies of all completed medical forms for camp. Keep the original set at home with the committee chair or their designee. Bring the two sets to camp: one set for the camp medic (distribute to individuals at check-in) and one back-up set for the unit to hold.
- Make two copies of your troop roster to bring to camp; keep the original at home.
- Host a unit pack inspection to make sure each Scout is prepared and that all troop gear is accounted, maintained, and ready to go.
- Review merit badge pre-requisites with Scouts and prepare letters from leaders that document those requirements that have been completed before camp. Distribute the letters to the Scouts or give them to the contingent Leader for distribution in camp.
- Develop your unit's itinerary for the week. Determine unit program such as choosing a canoe outpost, schedule a unit shoot at archery or rifle, or have a troop or patrol swim.
- If your SPL is not attending camp, elect a camper who will serve as SPL for the week.

The Day of Departure (0 Days)

- Double-check with each Scout that they have the following before leaving home:
 - o Medical form and medicine (in original containers) turned in
 - o Signed **Shooting Sports Permission Form**
 - o Program and Trading Post money
 - o Full uniform worn properly with extras in pack
 - o No electronics or pets, please!
 - o Last minute fees are collected or payment arrangements made
 - o All personal and assigned unit gear
 - o Perishables are packed in coolers with ice.
 - o Collect gas money, if applicable

Have a GREAT WEEK at Camp!

Within 7 Days After Returning Home

- Call each family to touch base for any questions.
 - o Ask the parents how their Scout enjoyed camp, what did they like best?
 - o What would they improve in camp?
 - o Would they recommend Camp Melakwa to others?
- Reflect on your week at Melakwa with your Scouts and other adults. Discuss camp with them, considering the same questions as above. Now the time to start talking about next summer!
- Please email any additional camp evaluation forms to summercamps@otcbsa.org. Each troop will have turned in one before they left, but as we are always interested in your troop opinions.
- Please have each Scout who received a campership send a Thank You note to their sponsor.
- Email any photos for promotional and historical consideration to summercamps@otcbsa.org



Camp Melakwa Sunday Arrival Schedule

12:00 – 1:00pm • Arrival

- Make every effort to arrive on time, but not before noon, when we are ready to greet you. There is much to do getting your Scouts checked in and oriented before our program begins.
- Your campsite guides will greet your unit at **Irish Camp Trailhead** upon arrival. Your guide will help your Senior Patrol Leader lead the troop in donning their backpacks and hiking into camp from the trailhead, then continue through the rest of the day and will be your personal aide throughout the rest of the week.
- Every person who attends camp **must** have a medical recheck by a camp medical officer or designee. Be sure to bring ALL the troop medical forms with you and keep a set securely in camp.
- Please encourage parents, families, and others who drive Scouts to stretch their legs by giving themselves a quick tour before the long drive home. Instruct your Scout families to **leave their pets at home**. Our staff is directed that pets are not to leave their vehicles even if the pet will “only be in the parking lot.” Trained and certified service dogs are the only exception to this National Boy Scouts of America policy.

12:00 – 2:30pm • Leader Check-In

- One leader will separate from the troop at this time to check the unit in at the camp office; they will catch up with the unit later. At that time, your guide and SPL take charge of the troop and begin the Scouts’ orientation. The camp clerk will take each unit leader in turn and review registrations, rosters, and final accounting, as well as update you as to any amendments to the programs.
- Please have the following items on hand for this check-in meeting:
 - o Your completed Unit Roster (IT IS VERY IMPORTANT TO DO THIS IN ADVANCE.)
 - o Bring ALL receipts you have received from our Council Service Center. We will need to take care of any outstanding fees at this time. Refunds may be applied to next year's camp, to the Trading Post during your stay, or by mail after camp. Refunds are not issued prior to or at camp.
 - o Bring your unit checkbook to reconcile fees.
 - o Make sure that another adult leader has the medical forms with the troop while on the tour.

12:00 – 3:30pm • Scouts Orientation Tour

- Your SPL and troop guide will lead the Scouts through their camp orientation, including swim checks and medical checks.

4:00 – 5:00pm • Required Leader Meeting

- This is a very important meeting for the Senior Patrol Leader and the unit leader (or proxy) to attend. Additional troop leaders and patrol leaders are welcome to attend.
- Please take the time to attend this meeting; **failure to attend may result in added confusion!**

4:00 – 5:30pm • Settle into Your Campsite

- This time is set aside before dinner for the troop to settle into the campsite. This is a good time for Scouts and the Scoutmaster to swap any newfound information about camp and to settle in.

5:45pm • Assemble for Evening Colors

- All Scouts and Scouters are to wear their full uniform to every assembly with flag ceremony, morning and evening. If your Scouts do not have Scout pants, at least have them wear long pants or cargo shorts. It is part of our mission to set an example of how a Scout should present themselves.
- Each patrol is encouraged to bring their patrol flags and custom yells to each assembly. Flags, yells, and spirit may determine eating order.

6:00pm • Dinner**7:15 – 7:45pm • Merit Badge Registration at Scout Skills Area**

- Being a wilderness camp, we have limited connectivity, so Scouts register in person at camp.

8:15pm • Campfire at Council Bluff!

- Troop Guides will lead you to Council Bluff, with a view of the majestic Three Sisters mountains.

10:00pm • Taps

- All Campers in their own campsites and quiet. Sleep well!

Camp Melakwa Saturday Departure Schedule**8:30am • Closing ceremony at flags with Court of Honor**

- Your unit is dismissed from camp when you have turned in your Campsite Check-Out Form along with your individual evaluations.

No Later than 9:30am • Depart for Home. Drive Safe!

2024 Camp Melakwa • Sample Daily Schedule

The Final Schedule will be distributed at camp and announced at Leader Meetings and assemblies.

Sunday	Monday – Friday	Saturday
<p><i>Welcome to Camp Melakwa!</i> 12 – 1pm Camp arrival as a group NO EARLIER PLEASE</p>	<p>5:15am Dawn Patrol (T,Th) 6:30am Polar Bear Swim (T,Th) 8:15am Morning Colors Leader Meeting 9am – noon Program areas open</p>	<p>7:00am Campsite inspections 8:30 Court of Honor and Closing Ceremony 9:30 Depart camp 9:45am Gates locked</p>
<p>12 – 1pm Arrival 12 – 2:30 Leader Check-In 12:30 – 4:30 Scouts Orientation Tour with Swim Checks 4:00 Leader Meeting 4 – 5:30pm Settle-in to campsites</p>	<p>12 – 1:30pm Lunch Council Executive visits with leaders (T) 1:00 OA Day & Service Project (W) 2:00 – 5:00 Program Areas Open (M – Th) Games on Friday!</p>	
<p>5:45pm Evening colors 6:00 Dinner 7:15 Merit badge registration 8:15 Campfire @ Council Bluff 10:00 Taps. In camp and quiet.</p>	<p>5:30pm Evening colors 6:00 Dinner in campsite 7:00 – 8:30 Program Areas Open (M,T,Th) 8:15 The Happening! (W) Campfire (F) 10:00pm Taps. In camp and quiet</p>	

Advancement in Camp

Our goal is to provide the opportunity for Scouts to participate in any activity they're qualified for.

Oregon Trail Council Summer Camp Merit Badge Instruction Policy

Both Camps Baker and Melakwa operate modified open programs with regards to merit badge instruction. Meaning, that though scheduled merit badge classes exist, an effort will be made by camp staff to accommodate any Scout who meets the qualification to work on any merit badge offered at our camps. If a scheduling conflict prevents a Scout from working on a merit badge, the Scout should seek out the instructor to make alternate plans. In some cases, small groups may be formed and in other cases, camp resources will be made available to Scout leaders to facilitate skill instruction. Conflicts which seemingly cannot be worked out should be brought to the attention of the Program Director.

We would like to become **a resource** for the advancement program you already have in operation. We strive to give your troop's advancement program the biggest shot of energy it will get all year.

Do not treat camp as a one-week event that begins on Sunday and ends on Saturday. Instead, treat it as a supermarket stop on your Scouts' continuing road to advancement. Start your camp experience weeks ahead of time; using the Camper's Planning Guide in the Appendix, help your Scouts plan for the merit badge programs they plan to take at camp, paying attention to requirements you can do at home before coming to camp. Do not end your camp experience until the last of your partial merit badges are completed.

Rank Advancement in Camp Melakwa

A week at camp can help each Scout reach their next rank. Using the Camper Planning Guide, Scouts set goals for the week with their next rank in mind. Camp is a good place to hold Scoutmaster Conferences and Boards of Review. Invite troop committee members to spend a day in camp so they can visit the troop and help with Boards of Review.

The Role of the Senior Patrol Leader

The Senior Patrol leader (SPL) is the most important leader each troop has in camp. They are the people who will lead the troop to make the most out of your time with us.

At the morning Leader Meetings there will be information updates about camp programs, help plan both unit and camp-wide programs, service projects, and to learn more about leadership and Scouting programs.

Try to give as much responsibility to your Senior Patrol Leader as he or she is ready to take on. Work through the youth leadership in camp; giving them the opportunity to lead is how we grow our Scouts into effective adult leaders.

Experience Tells Us

Below is wisdom we have collected from camp evaluations regarding merit badges and advancement:

- **Primitive.** Camp Melakwa is a rustic, wilderness camp; an great place for an outstanding summer camp experience. Be ready to pack in your items to your campsite, where you will find pit toilets, lots of clean fresh water, and at least one picnic table.
- **Summer Camp is NOT a “merit badge mill”** where you pay a fee and get four badges automatically. We offer a grand Scouting adventure where merit badges are only a fraction of the overall program.
- **Blue Cards!** This “Merit Badge Application” is a critical component of the advancement system of the BSA. Being a primitive camp, we use the standard paper blue cards at Melakwa. They are REQUIRED for admittance to a class. They must be filled out completely, signed by a unit leader authorizing attendance. Come prepared with your cards, we have few in camp. Remember, a Scout’s home address is required and not all Scouts know it. Be prepared to help your Scouts fill out their cards.
- Scouts should have the merit badge pamphlet and have read it prior to coming to camp. Merit badge books are available at the Trading Post, but not guaranteed to be 100% in stock.
- Any work done on a merit badge that is previously signed off (called a *partial*), must be completed with a registered merit badge counselor for that merit badge. Counselors can reserve the right to confirm a Scout still knows the required skills, but partials do NOT expire.
- **Encourage the use of the Scout Skills area for the new Scouts in your unit.** If the Scout also wants to work on merit badges, we suggest not more than two the first year.
- The **most difficult badges** to earn are those requiring a great deal of mental or physical skill, maturity, coordination, or stamina are marked with an older Scout icon. Examples include **Lifesaving, Chess, Rifle Shooting, Archery, and Environmental Science.** These merit badges should be reserved for third- and fourth-year campers.
- Many badges have work that could be done at home ahead of time. Experience shows us that camp is not an ideal classroom for written work and the smart Scout is the one who comes to camp with all the written work already done. Completing badge work at home allows enjoying the trails more!
- **Scouts should try doing something new at camp** and get a well-rounded experience. Try a Handicraft badge, a Nature badge, and an Aquatic or Scoutcraft badge combination.
- **Come to camp prepared!** Have patrols already organized by electing Patrol Leaders before camp. Encourage Patrol meetings to plan for camp. Work through your youth. Patrol Flags are a must!
- **Don’t forget to schedule a rest!** Too often you don’t take the time to sit and enjoy the beauty at camp around you. Don’t keep up such a pace that you miss the trees, nature, and the clean fresh air.
- **Be spirited!** The troop that comes to camp with ideas, spirit, and challenges makes the rest of camp come alive. Bring your troop spirit to camp and show everyone that you’re number one.
- **Be flexible.** Practice the Scout Law in camp when dealing with others. Our staff is here to meet everyone’s needs. Sometimes schedules and staff change. A Scout is friendly, cheerful, and courteous.
- **Communicate.** If you have a special need or want to do something spectacular, tell us about it in advance and we’ll help you plan it.
- One last thing, we want to make this the best camp in the Northwest. If you have any suggestions, we’ll gladly listen to you, your ideas, and your feedback! We pass on good ideas in **Experience Tells Us!**



Advancement & Program Offerings

To have a successful advancement program, your Scouts should begin their work prior to arrival. Some badges are easily earned while others take longer. Advanced planning will make possible a more effective merit badge program in your unit. Please note that we cannot make any substitutions for merit badge requirements. Use the **Camper's Planning Guide** to help you get the most out of camp.

Merit badges are usually given in group sessions. It is advised that the Scoutmaster check with their Scouts that are working on merit badges and review the requirements to see that the individual Scout has satisfactorily completed as much as possible for THAT Scout before leaving camp.

Merit badges are earned in camp just as they are back home. The Scout discusses desired merit badge subjects with the Scoutmaster, who gives them a signed blue card before the Scout attends the merit badge class. Each unit will receive completed signed blue cards at the end of the week.

The Scout should **obtain and read** the merit badge pamphlet (book) for those merit badges they plan on taking. Merit badge pamphlets are available in the Trading Post, as inventory allows. Scouts meet the area staff at the scheduled time, and they work together through the week to do the necessary work and meet each requirement individually.

Keys to Success!

Scouts that carefully study merit badge requirements in advance tend to be more successful! It helps you determine what requirements you may not be able to complete at camp and should try to complete before coming. You might choose to watch videos or read an article on the subject. Merit badges you can take at Camp Melakwa are listed in the following pages.

Before you leave for camp, be sure you have written proof of all advancement or badge requirements that you've previously completed. This especially applies if you have completed only part of the requirements for a merit badge (often called a *partial*).

All merit badge blue cards, complete and partial, and other advancement related information, will be available all week long to the unit leaders, with a final hard-copy packet available before leaving camp. This information may be reviewed during clean up but may not to be taken from the Leaders Lodge prior to campsite checkout.

Partial credits will be given to Scouts who complete only part of a merit badge. You may bring a partial in for completion. There is no such thing as an "expiration date" on partials; a merit badge can be completed any time until you turn 18. The work you've done on the badge still counts, but merit badge counselors have the responsibility to re-check that you still have certain knowledge and skills, particularly where it comes to safety.












Camp Melakwa strives to provide most—if not all—of the materials necessary for our merit badge offerings. However, your troop can help by providing some supplementary materials. For example, a troop might bring along some carving tools for woodcarving, or identification books for mammals, rope for practicing lashes, and more.

Open Program is Exploration Time!

Take advantage of the "Open Program" time in the afternoon and evenings. Campers can go to most program areas and try something new with the help of our talented staff. You can also come in and work on advancement and merit badge skills independently.

Melakwa Program Areas

Key to Symbols

	Program fee or material cost
	All day program
	Recommended for younger Scouts
	Recommended for older Scouts
	Recommended for any Scouts
	Eagle required
	Written material required
	Indicates requirements that must be completed at home; they cannot be completed at camp
	Indicates a maximum capacity for this session (limited classes)
	Indicates a prerequisite for this program
	Indicates requirements that may be completed before coming to camp to allow more time for additional activities. The requirement number will accompany this icon.



Nature & Ecology

The nature staff runs a program of scheduled merit badges but is dedicated to more than just badge work. Encourage Scouts to use this area to develop their curiosity about their environment. Our staff hosts camp-wide nature-oriented activities like the ever-popular Night Owl Hike and astronomy nights. They are experts on planning effective conservation projects and promoting sensible outdoor ethics.



Environmental Science 1,2,6

This challenging merit badge is Eagle required. Scouts must be prepared to devote a lot of camp time to the badge if they want to complete it in a week. Several hours of nature observation is required outside of class time.

Environmental Science is best for seasoned Scouts at least 13 years old.



Fish & Wildlife Management 5,7

Earn two related merit badges together. Some written work and a conservation project are required. Requirement 5, construct and observe a wildlife box, and 7, checking the contents of fish, may be completed before camp.



Forestry 1

Learn about trees, wood use and forest occupations. It takes some time and dedication, but the average second- or third-year Scout can complete Forestry in a week. Come prepared with a merit badge book and field notebook.



Mammal Study 3,4

This is a great introductory merit badge that is fitting for any Scout. One option has you make a tracking pit in your campsite. Requirement 3, observations or research, may be completed before camp



Geology

Revised in 2023, learn about earth science and amazing coastal geology featuring the dynamic sand dunes. This is a fascinating badge, great for 2nd or 3rd year campers!



Fishing

For Scouts that already fish and plan on bringing their own fishing gear, this badge is not scheduled; please check in with Nature staff during open program. You can bring evidence of having already caught and cooked fish. Swimmers can take out canoes during open program to get in some quality fishing time!



Astronomy 8

Learn about the cosmos and the mechanics of space. Night stargazing in the mountains is AMAZING! You may choose to do requirement 8 before camp by visiting a planetarium or observatory and writing about it.

Scoutcraft & Scout Skills

Look out for classic pioneering projects and Scoutcraft demonstrations of all types in Scoutcraft!



Orienteering

Use a compass and map to find your way over rough terrain. Create your own orienteering course and help run a tournament while you expand past basic skills with this advanced sport of navigation. Recommended for the mature, focused camper.



Pioneering

Pioneering merit badge gets right to the heart of the Scouting image! Scouts learn the basics of building with rope and poles, then add in design techniques to become true wilderness engineers! You may wish to bring your own work gloves.

This merit badge takes some dedication and relies on experience with rank requirements through First Class. Scouts can complete it in a week if prepared to devote plenty of time to it.



Wilderness Survival 5

This merit badge is made for seasoned campers. Scouts will learn common sense techniques and skills dealing with emergency situations outdoors. One night will be spent in the *untamed wilderness* of Camp Melakwa. BE PREPARED!

Requirement 5, learn about and make a personal survival kit, needs to be completed at home; we recommend doing this before camp, and bring it with you.



Camping 9

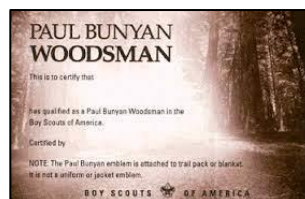
Scouts will be able to complete most of this Eagle-required merit badge at camp. 14 nights of Scout camping is required; a report from the troop documenting camping history is needed for requirement 9. This is an excellent badge for returning Scouts.

Trail To First Class

Our **Trail to First Class** program is available from 2:00 – 5:00pm daily. This is a drop-in style class. To ensure lots of individual attention, it is very helpful when Scout leaders come with the Scouts and assist in the instruction, especially when your unit is sending many Scouts.



Scouts may earn their Totin' Chip, Outdoor Code Card, and Firem'n Chit in the afternoon session. Scouts interested in the Paul Bunyan award may make an appointment to work on this distinguished axe-shaped badge.



Aquatics & Melakwa Waterfront

Lake Melakwa is a beautiful and clear mountain lake which we are proud to share with you! Aquatics offerings on our schedule include swimming, canoeing, lifesaving, polar bear, and stand-up paddle boarding.

The waterfront is the obvious place to complete the swimming requirements for Second Class and First Class ranks. Basic swim instruction is available during open program area time and by appointment.

The aquatics staff takes responsibility for all the camp's water-related activities, helping each Scout and troop to safely take full advantage of all the recreation Lake Melakwa has to offer.

The watercraft and swimming area are available during the open program.



Swimming

Swimming is a Scout's first plunge into the world of aquatics merit badges. An average swimmer can complete this merit badge at camp. Swimming merit badge meets an Eagle required option. This is a fine badge for a strong first year Scout. This badge will also help meet requirements for Trail to Second & First Class.

If you are a swimming learner, come down and practice your strokes during open program at the waterfront.



Lifesaving 13

We take this merit badge seriously. The requirements are tough and we adhere to them with high expectations. A Scout needs to already be a strong swimmer and must maintain a serious focus to pass. Completing the Swimming merit badge and passing a swim test at camp is required before attempting this badge. Lifesaving is an Eagle required option. Knowledge of CPR needs to be demonstrated (requirement 13).



Canoeing

Canoeing is often the next badge after Swimming. It takes a little more strength and a little more study, so it is recommended for the return camper. A Scout must pass the swimmer test before beginning. Successful Scouts use open program time to practice skills outside of class.



Shooting Sports

Our Shooting Sports staff operates two busy shooting ranges. The rifle and archery ranges are some of the most popular spots in camp. You will receive detailed information about open shoot during orientation meetings at camp.

Lots of open shooting time is available for everyone to practice! Connect with our Shooting Sport Directors to schedule troop and patrol shoots.



Archery MAX \$

Archery merit badge requires a level of strength and discipline that comes with age and maturity. **We recommend every Scout visit the archery range and have fun**, but the merit badge is best suited for older Scouts unless archery skills are strongly in place. It can be completed in a week, but Scouts who do so will know they have met a challenge.

Scouts and Scouters may **NOT** bring their own bows to camp.



Rifle Shooting MAX \$

A Scout's success with this merit badge is somewhat dependent on their prior shooting experience. It is a tough merit badge to earn from a "cold start," especially for a young Scout. Like archery, **rifle shooting should be experienced and enjoyed by all Scouts**, but those signing up for the badge should be returning Scouts. Scouts need to be aware that writing and studying are as much a part of this merit badge as shooting. A good shot who is a hard worker can complete it in a week.

Scouts and Scouters may **NOT** bring firearms or ammunition to camp.

We offer black powder shoot-offs and cowboy action shooting demonstrations during evening programs!



The Adventure Area

Camp offers an exciting and challenging adventure in climbing and rappelling. This program is for Scouts of all ages. Our program, operated under the guidelines of the Boy Scouts of America, and the supervision of experienced staff, offer Scouts the opportunity to challenge themselves on many routes, each requiring varying levels of skill.

Prior to climbing, each Scout receives detailed safety instructions from our tower staff.

Camp Melakwa offers unique opportunities to boulder and climb on real rock, graduating to a 70-foot rappel on Trust Me!



Climbing

For Scouts who want to challenge themselves, and learn the skills of climbing, and repelling. Scouts of all ages may participate, but be sure to experience climbing for fun first to make sure you are ready. Plan to climb every day and at open program.

Camp Melakwa is one of the few camps in the PNW where you get to climb on REAL ROCK! Climbing MB Book highly recommended.

Outbound Trips

“The main idea of going to Melakwa is getting out of Melakwa!” ~Pat Patterson

Our **Outbound Guide** is a full reference for all of our unique **Outbound** opportunities. It features full descriptions and topological maps. It is found on our Oregon Trail Council web site at https://scoutingevent.com/Download/697110090/OR/Camp_Melakwa_Outbound_Guide.pdf

Camp Melakwa is located within the Willamette National Forest at about 5,000 feet above sea level. It is adjacent to the Mt. Washington and Three Sisters Wilderness areas and is well-connected to destinations within these areas by a system of maintained trails and forest roads. The hills and valleys surrounding the camp are dense with the history of Native Americans, wagon trains, conservation workers, and more than 70 years of Scouts who have hiked the trails before you. Our wilderness trails offer hiking and exploring opportunities for every experience level: half-day five-milers that fulfil Trail to First Class requirements, all-day 10-15 mile treks that count towards Hiking Merit Badge, and overnight adventures that top out at 20+ miles.

Part of the value we want to instill and the experience we want you to take away from Camp is developing the skills and confidence to go out into the wilderness on your own terms. The Outbound Staff are not tour guides who lead you down a trail while reading a script. We are experienced backcountry hikers, campers, and explorers. We are a resource to you and want to show you how to plan and carry out Your Outbound Adventure in the hope that exploring the wilderness becomes a tradition for you.

All overnight outbound trips require two adult leaders to accompany Scouts. If female Scouts are included, at least one adult leader must be female. We can provide a guide (depending on staff availability) to assist with navigation, but units provide adequate adult leadership.

All outbounds are subject to Forest Service restrictions and closures.

Handicraft

The Crafts staff is talented and excited to help your Scouts. Scouts may elect to purchase materials for these badges at the Trading Post. There are a wide range of materials from basic to expert. Your projects are only limited by imagination and desire!

Scouts do not have to be working on a merit badge to use the Handicraft Area. The staff is happy to help with any craft project, merit badge related or not. The handicraft area is staffed all day long to assist Scouts with their free-time projects.



Art

Get ready to learn the basics of art! Using a variety of media including oil, watercolor, pen & ink, pencil, markers, and temperas—we will be creating works of art. The badge can be completed at camp during open program at no cost!



Basketry

Open to all Scouts, the Basketry merit badge requires attention to detail and ability to follow complex instructions. This may be completed in a week or less for motivated campers. Scouts must purchase a basketry package which includes a square basket, a round basket, and a seat bottom.



Leatherwork

Round out a Scout's crafting abilities with Leatherwork. This great starter badge can be completed in a week. There may be a small charge for materials, depending on the projects chosen.



Woodcarving

A good merit badge for 2nd year campers or older Scouts with a little spare time, woodcarving will also teach tool safety. This can be completed in a week. A "Totin' Chip" is required before taking the class. There may be a nominal fee for carving materials for projects. A good carving knife is required, which doesn't include large or serrated knives.



Chess **1, 4a**

Fun and exciting, Chess merit badge can be earned in a week, if a Scout works hard and follows through. This is for campers ready to tackle the "Game of Kings" at a deep level of game tracking, focus, and strategy. To minimize study time, come prepared with the knowledge required for requirements #1 and #4a firmly in place.

Program Events & Opportunities

The Happening

“The Happening” is a long-standing tradition at Camp Melakwa. This year, it will take place at our beautiful waterfront on Wednesday evening. The Happening is similar to an inter-troop campfire. Our staff will perform a few skits and programs and invite you troop to perform!

Branding!

Directly after the Happening, we'll have a branding session on the beach. Bring a leather or wood object and choose your brand. Select from a Melakwa logo, symbols for trails you've hiked, kokopelli, and more.

The Order of the Arrow

Camping and the Order of the Arrow (OA) go hand in hand. Tsisqan Lodge of the OA plays a key role in the maintenance and development of Oregon Trail Council properties. Arrowmen within your troop should be playing a key role in your troop's camping program, especially by inviting all the Scouts in your troop to a week-long summer camp each year.



2024 marks the 80th anniversary of Tsisqan Lodge, the grandfather lodge of the Pacific Northwest. This year, we'll be holding a special anniversary rededication ceremony for all Arrowmen, regardless of Lodge. Summer camp is a great setting for members of the Order to meet members of the Order from both Tsisqan Lodge and out of council Lodges, and look for further ways to be of service to Scout camping.

Wednesday is Order of the Arrow Day. Arrowmen are encouraged to **wear their sashes when in uniform or while working on an OA service project.** Special activities at camp will be announced at the SPL meetings.

Service and Conservation Projects

There are plenty of opportunities for service at camp, but please work with the staff to plan and implement any service work. We have a list of recommended projects approved by Oregon Trail Council and the Forest Service, from whom we lease the camp property.

Once a proper project is identified, we can provide needed equipment and tools.

Chapel & Scout's Own

We encourage units to perform a Scout's Own in their campsite or you may reserve our camp chapel, a small private space available for meditation and reverence. Ask the Program Director to schedule the chapel, and also if you need assistance organizing a service.

Camp Melakwa General Information

Families are Welcome to Visit During the Day

- Camp Melakwa is a Scouts BSA resident camp, not a family camp. There are several State and County parks near Mackenzie Bridge that accommodate families.
- Anyone camping overnight must be BSA-registered, no exceptions.
- Visitors shall not use program equipment without registering as a BSA participant, submitting medical forms, and paying the full participant daily fee of \$50. Overnight camping is not included with the fee.
- Guests, family members, and parents are subject to all camp rules including **NO ORVs, pets, alcohol, drugs, etc.**



National Guidelines

The following policies have been adopted to provide additional security for youth in our program. In addition, they serve to protect adult leadership from situations in which they may be vulnerable to allegations of abuse.

Two-deep leadership. Two BSA-registered adults, one of whom must be 21 years old and the other at least 18 years old, are required on all trips and outings. The chartered organization is responsible for ensuring that sufficient leadership is provided for all activities.

No one-on-one contact. One-on-one contact between adults and youth members is not permitted. In situations that require a personal conference, such as a Scoutmaster conference, the meeting is to be conducted in view of other adults and youth.

Proper preparation for high-endurance activities. Activities with elements of risk should not be undertaken without proper preparation, supervision, and safety measures.

Respect of privacy. Adult leaders must respect the privacy of youth members in situations such as changing into swimming suits or taking showers, and intrude only to the extent that health and safety measures are required. Adults must also protect their own safety in similar situations.

Vehicles. The only authorized vehicles in camp are those belonging to camp staff and vendors. **Camper vehicles shall remain in the parking lot. NO RVs.** Off road vehicles for disabled campers are permissible under rigorous rules; work with the camp director prior to camp. Any troop trailers must be parked in designated areas in the parking lot. After drop off of gear, your troop will be directed immediately to move the trailer to accommodate vehicular parking.

Boy Scouts of America Smoke-Free Policy. It is a policy of the BSA to provide a smoke-free environment for all Scouting participants. Therefore, tobacco smoking is limited to the parking lot near personal vehicles, away from Scouts. Smokers must comply with USFS fire restrictions. *Thank you in advance for your cooperation.*



Unit Leadership

You may not think of yourself as a *method*, yet your role as a friend, coach, and counselor to Scouts is one of the most valuable methods of the Scouting movement. Scouts copy whatever models are available to them and every Scout deserves positive contact with adults worth emulating. Just by your example, you are carrying out one of the methods of Scouting.

What you do and what you are will be worth a thousand lectures and sermons.

Adult Leadership

Where do you find adults for your camp leadership? This should not be a problem, if approached early. Sources of leadership include your regular Scoutmaster and Assistants, the Troop Committee, members of your chartering organization, and parents trained in youth protection.

Please avoid “rotating” leadership as much as possible. Try to keep at least one full-time leader in camp for the entire week. Units with a different leader each day do not fare as well as units with more stable leadership. Further, sometimes an expected replacement leader does not show up, which creates a problem for everyone.

BSA Policy on Adults in Camp

The person in charge of your troop at any time must be at least 21 years old and registered with the BSA. A second BSA-registered leader at least 18 years old **must** also accompany your unit. BSA registration includes current **Youth Protection Training**. There is absolutely no exception to this policy.

For Troops and Crews with girls, there must be a BSA-registered female leader over 21 years old.

Obviously, mature, responsible Scouters are necessary for safe, high-quality unit programs. Many troops have found it advantageous to “back up” their leadership with more assistants. Since BSA policy mandates at least two adults in camp at all times, having more leaders means more flexibility.



All units are required to have at least two qualified adult leaders in camp at all times.

In Your Free Time...

While your Scouts are busy with their adventures or you have some free time, enjoy the following activities for adult leaders:

- Help your Troop become an “Honor Troop”
- Visit the Trading Post
- Make new friends
- Go shooting
- Be a lookout at the waterfront
- Go fishing
- Practice belly flopping
- Go swimming
- Check your Scouts’ progress
- Enjoy a nap
- Take photos of Scouts in action
- Take a shower
- Climb the tower
- Take a hike
- Help out with camp instruction
- Work with your Scouts
- Take Scouts on an overnigher
- Conduct a service project
- Visit merit badge sessions
- Enjoy the quiet
- Scoutmaster conferences
- Make a Dutch oven treat!

Trading Post

The Trading Post stocks souvenirs, Scouting and camping supplies, merit badge materials and pamphlets, T-shirts, hats, patches, craft supplies, and snacks.

Some troops have an adult serve as a “banker” for the Scouts. This discourages “sticky fingers” and “butter fingers” alike. Also, please have each Scout bring a wallet or pouch for their cash. The number one lost item each week is money!

Note: Camp patches are part of your registration fee. You can buy additional patches in the Trading Post.

To save money, your unit will want to take advantage of the pre-order opportunity online, starting April 15. Shirts, hats, patches, and more will be provided at a discount and be conveniently waiting for you at camp if you order early. A form will be sent to leaders and posted at www.otcbsa.org

Registration & Insurance

In accordance with National and local policies, every Scout and Scouter that attends summer camp must be registered with the Boy Scouts of America.

Oregon Trail Council provides uniform accident and sickness insurance coverage for all registered Scouts and Scouters of Oregon Trail Council. Out-of-Council units are required to provide proof of insurance.

Medical Forms

Every Scout and leader must submit a completed, signed, and valid Boy Scout Medical Form, parts A, B, & C, upon arriving in camp. There will be no exceptions regardless of the amount or degree of camp activity. Bring two sets of copies for each Scout, but not originals to camp. Use **ONLY** the current official BSA medical form for both youth and adults found in the appendix of this document.

- Download the fillable Medical Form at http://www.scouting.org/filestore/HealthSafety/pdf/680-001_ABC.pdf
- **Do not** bring sports physicals; only BSA Medical Forms!
- We must receive the BSA Forms for many reasons, including parental and physician releases.
- **IN CASE OF EMERGENCY**, the medical form should be specific about whom to contact, including up-to-date address along with business and home telephone numbers.

Medications **MUST** be managed and dispensed by your unit leadership. Each unit must bring a lockable container such as a cashbox or tackle box with a padlock to store medications. The camp health officer can assist with any meds requiring refrigeration or supervision. We may have boxes and locks available to check out.

Facilities

Water

Lake Melakwa is the source for all of the camp's water. Water is pumped from the lake twice daily, filtered and treated, and then supplied to the camp. We highly encourage the use of biodegradable or phosphate-free soaps around camp to help keep our water supply clean. Any soapy water should be disposed of in a sump or "broadcast," **never** directly into the lake.

Help us conserve water by keeping showers brief and reporting water leaks to the staff if you find any. The water is there for your use! Encourage your Scouts to shower frequently (but quickly!) and stay hydrated. All water coming from the camp water supply is potable.

Do not step on or damage water pipes. You will find that many of our water pipes lay on top of the ground, as we are limited in where we can dig due to Forest Service limits in this geologically and archeologically important location.

Showers

The main shower house is located near Scout Skills, and serves all campers with eight individual shower stalls. Hot water is always available, provided by a propane water heater.

There's no electricity at the showers. **A flashlight or lantern is required to shower.**

The small staff shower house is off-limits to campers.

Electricity

Electricity is not available in camp. Our generator runs twice daily to power the water pump system and is not available for use by campers. Plan to charge phones, CPAP machines, hearing aids, and other electronics by your own means.

Garbage Service

Please manage garbage in your campsite during the week. Staff will announce periodic garbage service runs, when you can bring garbage from your campsite and we will transport it out of camp. At the end of the week, please plan on packing any remaining garbage out of camp with you.

A dumpster is located near the highway not far from camp.

Your Campsite

Each campsite is equipped with a fire pit, shovel, rake, water bucket, and hose. Your troop guide will help stock your latrine with toilet paper throughout the week. Your campsite will also have a "sump" for wastewater (dishwater or pasta water, for example). Critter-proof your camp by cleaning any food waste caught in the sump screen.

Each camp site at Melakwa has room for the tents and hammocks that you brought with you. The camp does not provide any tents, hammocks, bunks, or shelters of any kind in the camp sites.

Your unit must be YPT compliant in all sleeping and living quarters. Units using hammocks may consider setting up a changing tent for the group. Campsites have lots of open space for tents and trees to tie-off hammocks, shelters, tarps, and such.

Wildlife in Camp

Mosquitoes can be upsetting in camp, depending on seasons and campsite location; consider having a netted place to get away from them as you sleep.

Mosquito repellent with 19 – 30% DEET is highly recommended.

Most of the wildlife you'll encounter in camp are small birds and chipmunks. These animals will attempt to take food from your campsite, so make sure your camp is clean and the food is secure; **NEVER LEAVE FOOD UNATTENDED!**

Other animals we see around camp are hawks, eagles, “camp robber” jays, deer, and mice. Though none have been sighted around camp recently, we do live in bear and cougar country. Please report any sighting to the staff immediately. You can find more information about bear and cougar safety from the Oregon Department of Fish and Wildlife.

Weather and Altitude

Camp Melakwa sits just above 4800 feet elevation. Adult leaders in particular need to be aware that any physical activity will feel more strenuous at this altitude than it does at home. Avoid overworking yourself and take a rest when you need one!

The weather at camp is often hot and dry. All participants should drink plenty of water—at least two liters per day—to stay hydrated. Drink more water with more physical activity.

Occasionally, we see temperatures as low as the 30s and as high as the 90s. Thunderstorms are not unheard of. Be prepared with both hot and cold weather clothing, and rain gear. It is highly recommended that leaders and Scouts take the BSA's Hazardous Weather Training online before camp.

Getting to Camp

You can find a map with driving directions on our website. From OR 126 turn onto Scott Creek Rd #2649. It is a gravel road maintained by the Forest Service, with lots of elevation gain and a fair number of bumps and washboards. Drivers should exercise caution on the road and use plenty of following distance, as dust from other vehicles can reduce visibility. Signs will be placed along the road to guide you to camp. Be easy on your vehicle and take it slow.

Staff will be waiting to greet you at **Irish Camp Lake** trailhead, approximately 8.5 miles from the highway. You will be introduced to your troop guide here, who will hike 1.5 miles into camp with your Scouts. Scouts may choose to hike in with all their personal gear, or just a day pack at this time. At the very least, they will need a water bottle, towel, and swimsuit. The SPL should carry the unit's medical forms in a private waterproof container.

Drivers will proceed another 1.5 miles up the road and turn left into the camp gate. This road is narrow; drive slowly and watch out for any traffic leaving camp. Staff will guide you to the parade grounds to unload, then to the parking lot.



You may hear the unique chirp of a mountain pika from out of rock piles.

Camp Melakwa Rules

At camp, the Scout Law, Oath, Motto, and Slogan are the basic rules. In addition:

1. We adhere to and promote the seven principles of **Leave No Trace** camping ethics found at www.lnt.org
2. **All cars must be backed into designated parking areas.** Do **not** drive to the campsites. No vehicles in camp; please park accordingly. If you need to move patrol boxes or other heavy items, check out a wheelbarrow from the Quartermaster. Do not block other vehicles. **NO RVs or ATVs**
3. Due to kids, critters, and dust, the speed limit on all camp roads is 5 mph. Please keep slow.
4. No Scout is allowed to leave camp after check-in without special release from parents or his Scout leader. He or she must be accompanied by appropriate unit leadership or parent while off site.
5. **No** cutting of any standing trees at any time without the Ranger's expressed permission.
6. **Pets are not allowed, even in the parking lot.** All animals need to stay home; our local wildlife (including raccoons) should be entertaining enough.
7. Leave wildlife alone and do not feed them.
8. Under no circumstances is any troop allowed to set up its own waterfront unless authorized to do so by the Aquatics Director under a written trip plan.
9. Scouts are expected to stay out of other campsites unless invited. Other off-limit areas include the Ranger's property, storage areas, workshop, program areas when closed, and **all** staff quarters.
10. Fires are only allowed in designated burn areas, when permitted. The Quartermaster has an above-ground transportable fire pit and an above-ground propane fire pit available for check out.
11. **All fires must be tended.** A troop fireguard chart shall be posted and strictly followed.
12. Nothing with a flame, including lanterns and candles may be used in a tent or Adirondack.
13. Extra liquid fuels must be stored in personal vehicles. There is **NO** fuel storage available.
14. **NO FIREWORKS** of any type may be kept or used. **STRICTLY ENFORCED.**
15. By camping on Boy Scout property, the unit is responsible for any property or structural damage and takes financial accountability.
16. No firearms, ammunition, or bows will be allowed outside the shooting ranges. **No personal firearms, bows, or ammunition are allowed in camp.**
17. **No alcohol.** National policy mandates that alcohol shall not be used in connection with Scouting events; anyone in possession will be sent home immediately.
18. **Tobacco smoking or vaping** products are allowed only in the parking lot near your vehicle and compliant with USFS rules.
19. **No Marijuana.** Although it may be legal in Oregon, the BSA forbids its use.
20. Dishwashing in the washstands or disposal of garbage in the latrines is not allowed. Please bring and use reusable towels for dishes.
21. Leave your campsite and latrine area in better shape than when you found it.
22. Discourage bringing electronic games or music players. There is almost no phone coverage, so any calling is problematic. Phones used as clocks and cameras are okay, but no texting or phone calling. Please support our technology-free zone. In campsites, it is up to each unit to decide what their policy will be.
23. **Curfew is at 10:00pm.** After that time, Scouts are to be in their campsites, unless taking part in an organized activity like a Night Owl Hike or Inter-Troop campfire. After 10:00pm campsite activity must be quiet enough that it cannot be heard beyond the site. Lights out by 11:00pm.
24. There are no laundry facilities at Camp Melakwa.

THANK YOU for sharing and supporting these rules with your Scouts!

Camp Melakwa Unit Roster

Week _____ **Year** _____

For large Troops, sort roster by Campsite when taking two or more campsites.

Campsite _____ Unit type and number _____

Council & District _____ Camp Dates _____

Emergency Contact Person _____ Emergency Phone _____

Required for out-of-council units:

Insurance Co. _____ Policy No. _____

Adult Name	Address	City, State, Zip	Phone	Days*	Med

*For adult leaders, list days in camp, for example M-T (Monday-Tuesday), or S-S (Saturday-Sunday), etc.

Scout Name	Address	City, State, Zip	Parent Phone	SS Form	Med

Make 3 Copies and Distribute as Follows:

Fire Roster – Campsite Copy Registration – Camp Copy Unit Copy

Page ___ of ___

Camp Melakwa Camper Planning Guide

Use this Planner to discover what is available at camp and then help set your goals and create your own custom program! This will help during the sign-up process and will help keep track of your goals all through the week.

Set goals for fun, advancement, and adventure! Be sure to “fill yourself up,” but be realistic and choose an achievable program.

Don’t forget to schedule some relax and down-time. Enjoy the mountains.



My Goals

Camper’s Name _____

I am working toward the rank of _____

I want to work on the Trail to First Class!

I plan to earn these merit badges this year

- _____
- _____
- _____

I want to do these free-time activities

- | | |
|---|---|
| <input type="checkbox"/> Swimming | <input type="checkbox"/> Handicraft Project |
| <input type="checkbox"/> Boating | <input type="checkbox"/> Stargazing |
| <input type="checkbox"/> Climbing | <input type="checkbox"/> Nature Trail |
| <input type="checkbox"/> Hiking | <input type="checkbox"/> Archery |
| <input type="checkbox"/> Outpost Camping | <input type="checkbox"/> Rifle Shooting |
| <input type="checkbox"/> Fishing | <input type="checkbox"/> Perform a Skit |
| <input type="checkbox"/> Nature Observation | <input type="checkbox"/> Lead a Song |
| <input type="checkbox"/> Woodcarving | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Leatherworking | <input type="checkbox"/> _____ |
| <input type="checkbox"/> Service Project | <input type="checkbox"/> _____ |

My Daily Plan

- 9:00am _____
- 10:00am _____
- 11:00am _____
- Noon - Lunch
- 2:00pm _____
- 3:00pm _____
- 4:00pm _____

Camp Melakwa 2024 Parent Information

(Fill out and distribute to each family 60 days in advance)

My child is in Troop _____ . We are attending Camp Melakwa on _____ .

We will leave on _____ at _____ am/pm.

Camp Melakwa is over at 9:30am on Saturday _____ .

- There are NO laundry facilities at camp, so pack accordingly for the entire week.
- Cell service is very limited and should be reserved for emergencies only.
 - If you need to get an emergency message to a Scout or adult Scouter and their cell phones are not working, you may call Oregon Trail Council office (number below). Messages left after hours will be responded to first thing in the morning.
 - **Discuss with your unit leader the cell phone policy for your unit.** We encourage campers to fully enjoy being outdoors and avoid distractions to themselves and others.
- Camp weather is typically warm and mild during the day and cool at night; prepare accordingly.
 - Boots that fit above the ankle are a must for hiking in and around camp. Avoid blisters by breaking in new boots before leaving for camp.
 - As always, be prepared for wet weather! Even weeks with the best mountain weather will experience an occasional drizzle or a brief downpour.
- There is a camp store (our Trading Post) to buy limited merit badge supplies, snacks, drinks, souvenirs, clothing, and memorabilia. Scouts typically bring \$50-60 (in small bills, preferably) for Trading Post items. Send money in a safe pouch or wallet with their name and troop number included.
- You may wish to pre-order t-shirts, caps, and other items to take advantage of the savings. Ask your Scout leader for a pre-order form which will be at www.otcbsa.org once available.
- **No pets of any kind will be allowed at camp.** When dropping off your Scouts or visiting, please take care of your pet's needs at home before you come to camp. Our staff is directed that dogs are not to leave their vehicles, even in the parking lot.
- Your Scout must provide a signed **Shooting Sports Permission Form** to shoot on our ranges.

Health & Medical Information

- There is a registered Health Officer on site at all times. We are ready for emergencies of all types.
- Make sure that your unit leadership has **two copies** (not the original) of your child's [medical form](#) (parts A, B & C, with current signatures from **you** and **your doctor**).
 - Use ONLY the current official BSA medical form, not sport physicals.
 - Please give all prescription medication and instructions to the Unit Leader. Leave prescriptions in the original container.
- Each person will have a medical recheck upon arrival at camp. **Have your medical form in hand.**

There is no mail service at Camp Melakwa.

Consider sending a card or treats along with leaders to be handed out mid-week. We can even arrange with your troop to surprise them during camp announcements.

Emergency Phone Number

There is very limited phone service directly to Camp Melakwa.

Please contact us through Oregon Trail Council Scout Service Center (Eugene)

(541) 485-4433 or (800) 801-4430 • After-hour calls will be received the next morning.

Camp Melakwa Equipment Checklist

***Marked items need to be accessible upon arrival. Share this with your parents!**

Clothing & Bedding

- | | | |
|--|--|---|
| <input type="checkbox"/> Warm jacket | <input type="checkbox"/> At least 1 complete Scout Uniform | <input type="checkbox"/> Swimsuit* |
| <input type="checkbox"/> T-shirts (3 minimum) | <input type="checkbox"/> 2 sturdy pants (jeans or Scout) | <input type="checkbox"/> Socks (6 pairs) |
| <input type="checkbox"/> Underwear (5 minimum) | <input type="checkbox"/> Shoes (sneaker/hiking) | <input type="checkbox"/> Sleepwear |
| <input type="checkbox"/> Sleeping bag & small pillow | <input type="checkbox"/> Short pants | <input type="checkbox"/> Raingear or poncho |
| <input type="checkbox"/> Scout belt | <input type="checkbox"/> Scout hat or other | <input type="checkbox"/> Water shoes |
| <input type="checkbox"/> Sleeping pad | <input type="checkbox"/> NO sandals or flip flops | <input type="checkbox"/> Hoodie or light jacket |

Toiletry Articles

- | | | |
|---------------------------------------|---|---|
| <input type="checkbox"/> Washcloth | <input type="checkbox"/> Toothbrush & Toothpaste | <input type="checkbox"/> Soap and Shampoo |
| <input type="checkbox"/> 2 Towels* | <input type="checkbox"/> Mosquito Repellent DEET 19-30% | <input type="checkbox"/> Comb |
| <input type="checkbox"/> Bathroom bag | <input type="checkbox"/> Sunscreen SPF 30+ | <input type="checkbox"/> Mess kit (cooking) |

Other Useful Items

- | | |
|--|---|
| <input type="checkbox"/> Money for materials, snacks, and souvenirs in wallet or pouch (\$60-75) | <input type="checkbox"/> Long pants are <u>required</u> for Climbing and Swimming MBs |
| <input type="checkbox"/> Current BSA Medical Form* | <input type="checkbox"/> Scout Handbook & Requirements |
| <input type="checkbox"/> Pen & paper | <input type="checkbox"/> Flashlight & fresh batteries |
| <input type="checkbox"/> Fishing gear | <input type="checkbox"/> Personal first aid kit (required) |
| <input type="checkbox"/> OA Sash | <input type="checkbox"/> Sunglasses |
| <input type="checkbox"/> Water bottle - required | <input type="checkbox"/> Watch |
| <input type="checkbox"/> Documentation of merit badge work already done | |

Absolutely NO fireworks, alcohol or controlled substances, pets, firearms, or weapons.

Troop & Patrol Gear

- | | |
|---|--|
| <input type="checkbox"/> American Flag | <input type="checkbox"/> Field Book (Recommended) |
| <input type="checkbox"/> Troop & Patrol Flags* | <input type="checkbox"/> Current BSA Requirements Book |
| <input type="checkbox"/> Troop first aid kit and log | <input type="checkbox"/> Patrol Leader's Handbook |
| <input type="checkbox"/> Lanterns | <input type="checkbox"/> Accident Insurance Policy # (if out-of-council) |
| <input type="checkbox"/> Unit checkbook | <input type="checkbox"/> Medical forms for all campers! |
| <input type="checkbox"/> Scoutmaster's Handbook & Advancement Records Book | |
| <input type="checkbox"/> Food and cooking equipment if unit-planned menu (or arrange for Commissary Option) | |
| <input type="checkbox"/> Items to improve campsite & make your stay more enjoyable at camp such as patrol flies, changing tents, extra tables, etc. | |
| <input type="checkbox"/> Lockable boxes for troop medications and money | |

ITEMS NOT RECOMMENDED: Open-toed shoes, fixed-blade sheath knives, electronics (including cell phones and video games).